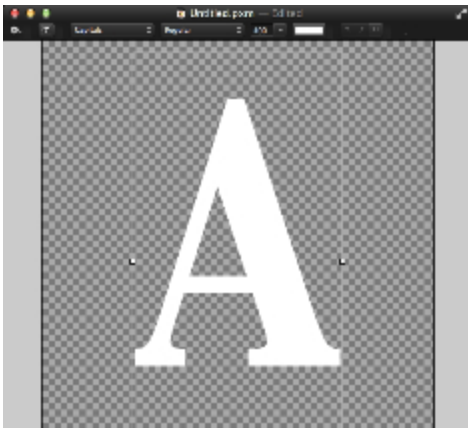


Use Layer Styles to Make a GTA-V Style Logo

In this project, you will create a logo similar in style to the GTA-V logo using the new **Layer Styles** tools available in the latest version of **Pixelmator 3**.



Start by creating a new image 500 x 500 pixels. With the **Text Tool**, type a single capital “A” in an appropriate font and size. I used Capitals, Regular, 400 point. Center the letter in the image. Convert it into pixels in the **Layer** menu.



You will now apply some of the new Layer Styles. If the Styles pallet is not visible, choose **Show Styles** from the **View** menu.



First apply a thin black stroke around the letter. From the **Stroke** drop-down select Color, *Width*: 4 pixels, *Style*: Inside.

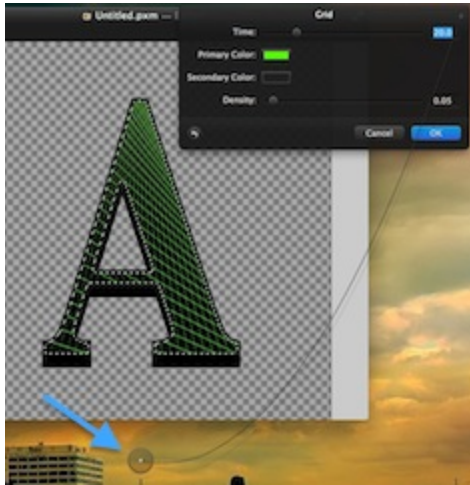


Now create a drop shadow. Check **Shadow** in the Styles pallet, *Offset*: 15 pixels, *Blur*: 0 pixels, *Opacity*: 100%. Convert into pixels, again.

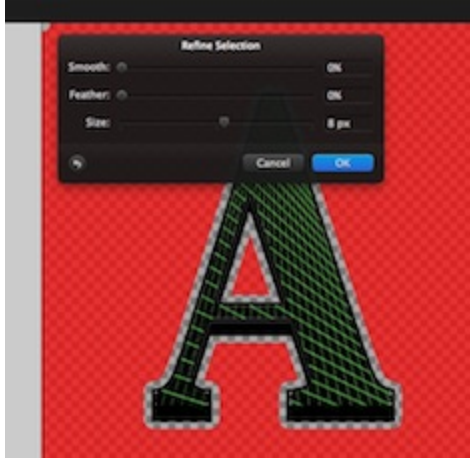


The next step is to create the grid within the letter. Use the **Magic Wand Tool** to select the white

letter. In the **Effects Browser**, locate **Grid** in the **Other** group, and double-click the icon. Set the *Primary color* to #8efa00, the *Secondary color* to #008f00, *Time*: 20, *Density*: 0.05. Position the centering dot well below the letter, even if it's outside the image window. Deselect.



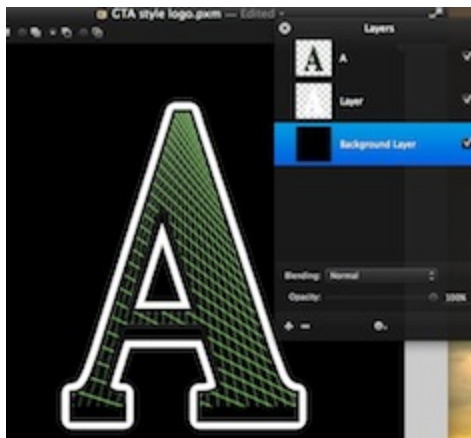
Next is the white border. With the **Magic Wand Tool**, select the transparent area outside the letter. Invert the selection, **Edit - Invert Selection**. Put the **Magic Wand Tool** in *Subtract from selection* mode and click in the middle of the "A". From the **Edit** menu, select **Refine Selection...**, grow the selection by 8 pixels.



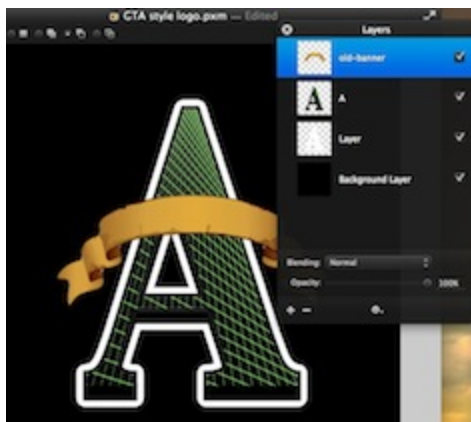
Add a new layer between the text and background layers. On this layer fill the current selection with white, **Edit - Fill...** . Deselect.



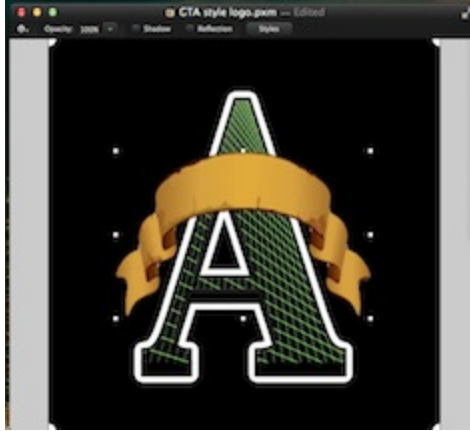
Make the background layer active and fill it with black.



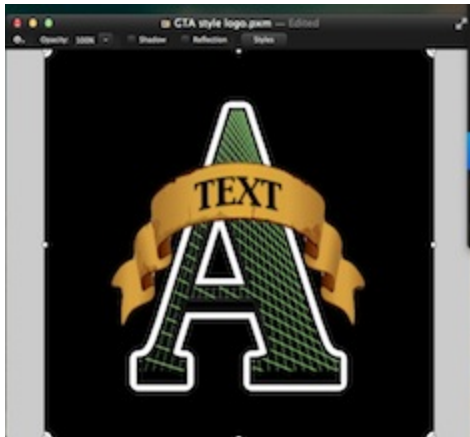
Find a picture of an old style banner. It will need a transparent background. You can download [the image](#) I used, if you like. Drag this picture into the image on top of all the other layers. Position it over the “A”.



You may want to adjust the position and size (**Edit - Transform...**) to your taste.



To add text to the banner, simply use the **Text Tool** with an appropriate font and style, and position the text over the banner. Convert the text to pixels, then use the new **Warp Tool** to shape the text to the contours of the banner.



You'll likely need to experiment a lot to get the **Warp Tool** to do what you want. I suggest you try making the brush size very large.

-- Thomas Boito